

**PRESNAP ROUTINE  
and  
DEAD BALL OFFICIATING  
BACK JUDGE SESSION**

**San Diego County Football Officials Association  
July 15, 2015**

# GAME STATUS

- Game Clock - 6:39
- Clock status - Running or stopped?
  - **Non Verbal Communication**
    - **Wind or snap signal**
    - **Positioned where the Referee can see you**
- Down and distance
- Game situation - Time and score

# “BIG PLAY DOWNS”

- Opening play of each half
- 3<sup>rd</sup> down plays
- Red Zone Plays
  - Inside the 20 yard line, going in
  - Inside the 10 yard line, coming out
- Plays inside of 2 minutes of each half
- “Sudden Change”

# PRESNAP ROUTINE

- Color of the offense - Color of the defense
- **Count team and signal the count**
  - **Signal when the offense breaks the huddle**
    - **After the ball is marked ready for play when offense does not huddle.**

# PRESNAP ROUTINE

- Offensive formation?
- Clear the snap
- Read the action of the offensive line and receiver
  - **Anticipate Crack Back Blocks**
- Establish Point of Attack - Rule on block at POA
  - Focus on action ahead of the runner
- **Loose ball?**
  - **Be aware of clock status**
  - **Stop clock on extended delays**

**Work sideline to sideline**  
**Close to the dead ball spot**

# PRESNAP ROUTINE

- **Identify your key(s)**
  - Identify the "Big Time" or "hot" receiver
  - **Motion**
    - **Anticipate Motions and Shifts**
- Number of receiver?
- Number of defender?
- **Position of the defender**
  - **Press Coverage**
  - **Defending receiver's inside or outside release**
  - **Is the defender "beat"?....*he has to cheat***
- Action by and on receiver
- Receiver free from foul and being fouled?
- Receiver initiates contact? - Think OPI

# Pass Coverage

- Man - Zone - Ball
- **Contest for the ball...*not the ball***
  - *Watch the defender's hands*
- **Feet...Ball**
- "Show me the ball."
- *When in question...*the pass is incomplete

# **END ZONE PASS COVERAGE**

- **End Line – Back Judge has feet, Flank the ball**
- **Side Line – Flank has feet, Back Judge the ball**
- Look for help - Scan for confirmation
- Strong physical signals



# DEAD BALL

- Continue to officiate
- **Player safety**
  - **No player shall contact an opponent in a manner that is deemed to be unnecessary or excessive**
- Anticipate dead ball fouls
- Officiate until the colors separate

**Be a great dead ball official!**

# FOULS

- Fouls
  - Cover Flags
- Multiple Fouls
  - Assist in matching up multiple flags